



The Light Drum: Adaptive Technologies for Robotic Rehabilitation

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Abstract

The purpose of this research is to develop various types of interfaces that will support real-time music making for people with physical limitations. Technologies employed include: light sensors, motion sensors, and programmable devices.



Figure 1: Light source attached to head.

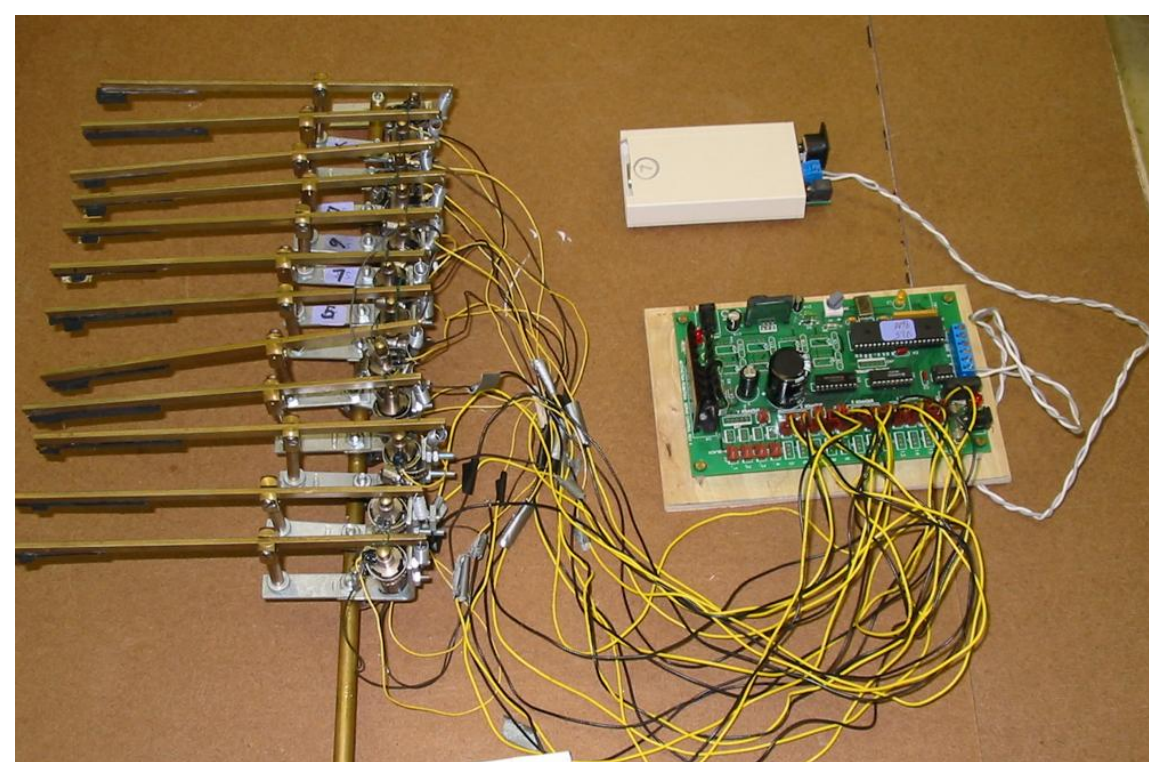


Figure 2: Direct drive 4-channel comparator circuit with actuators.



Figure 3: Photo sensor housed inside target.



Figure 4: Multiple targets for use with toy piano.



Figure 5: Quadriplegic using flashlight clipped to baseball cap to play toy piano.



Figure 6: Light strikes target and actuator hits piano key at precise moment to produce music.



Figure 7: Motion sensor – controlled percussion ensemble.



Figure 8: Array of mechanical musical instruments.



Figure 9: New vista of arts and entertainment.